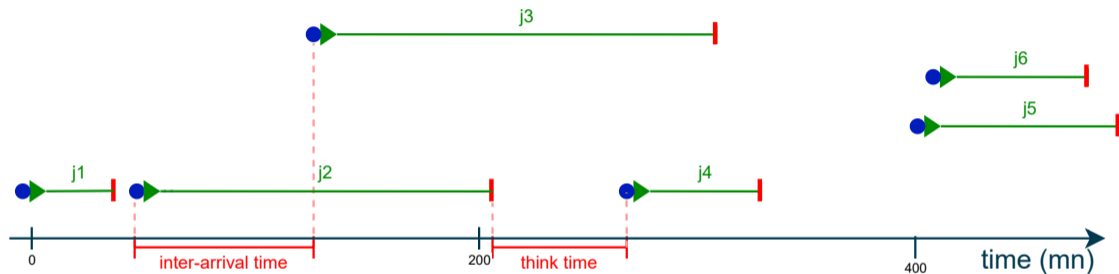




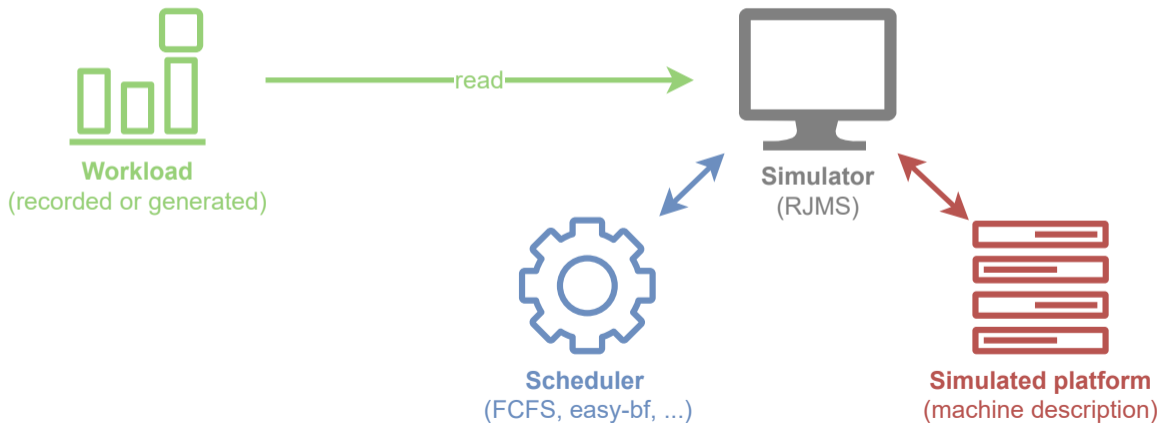
Analyse en session



- Voir [Zakay&Feitelson 2013](#) “On Identifying User Session Boundaries in Parallel Workload Logs”
- Implémenté dans [swf2userSessions](#)

IRIT **Algorithme de rejeu**

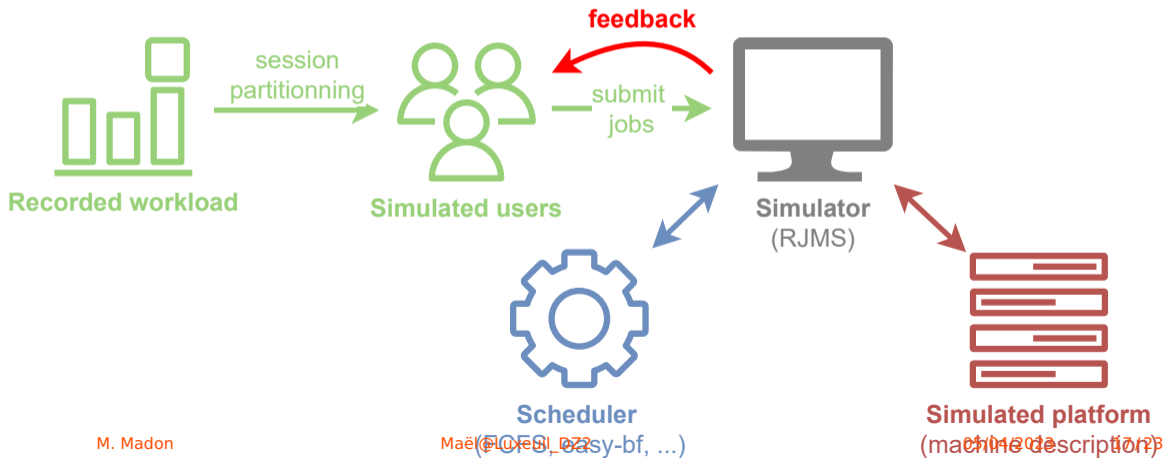
■ Rejeu traditionnel :





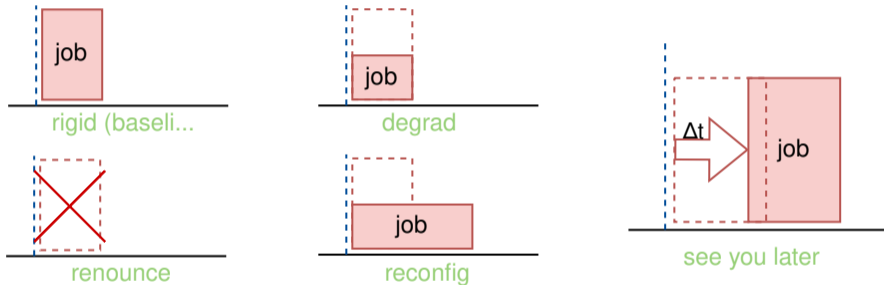
Algorithme de rejeu

■ Rejeu avec feedback :





User behaviors



- $\text{job final state} = n \times \text{see_you_later} + b$
- $b \in \{\text{degrad}, \text{reconfig}, \text{renounce}, \text{rigid}\}$



User multi-behaviors



Red state behavior

Yellow state behavior

- At each job submission, the user chooses at random their behavior depending on the state (**green state** they do only rigid)